

Progression in Multimedia

Lower Key Stage 2



POS statements Sept 2014	Year 3	Year 4
Children understand concepts 	<ul style="list-style-type: none"> I can create different effects with different technology tools. I can combine a mixture of text, graphics and sound to share my ideas and learning. I can use appropriate keyboard commands to amend text on my device, including making use of a spellchecker. I can evaluate my work and improve its effectiveness. I can use an appropriate tool to share my work online. 	<ul style="list-style-type: none"> I can use photos, video and sound to create an atmosphere when presenting to different audiences. I am confident to explore new media to extend what I can achieve. I can change the appearance of text to increase its effectiveness. I can create, modify and present documents for a particular purpose. I can use a keyboard confidently and make use of a spellchecker to write and review my work. I can use an appropriate tool to share my work and collaborate online. I can give constructive feedback to my friends to help them improve their work and refine my own work.
Teacher enables progress 	<ul style="list-style-type: none"> Model the editing of texts and provide opportunities across the curriculum for children to build text editing skills. Encourage children to become independent in accessing and modifying photographs, <i>considering the issue of copyright</i> Provide continuing opportunities for children to create their own pictures and edit photographs and digital video using paint programs, video editing programs and online tools Provide opportunities for children to create, edit and share sound files Provide opportunities for children to share their learning with others online Provide opportunities for children to extend their keyboard skills Model how to evaluate and modify their multimedia work to make it fit for purpose 	
Children build skills 	<ul style="list-style-type: none"> Explore and begin to evaluate the use of multimedia (photos, video and sound) to enhance communication Create and begin to edit text and presentation documents, experimenting with fonts, size, colour, alignment for emphasis and effect. Use a range of effects in art programs including brush sizes, repeats, reflections Explore the use of video, animation, and greenscreening. Use ICT tools to create musical phrases. Amend text and save changes. Use individual fingers to input text and use SHIFT key to type characters. Amend text by highlighting and using SELECT/DELETE and COPY/PASTE. Look at own work and consider how it can be improved for effectiveness 	<ul style="list-style-type: none"> Explore how multimedia (photos, video and sound) can create atmosphere and appeal to different audiences Be confident in creating and modifying text and presentation documents to achieve a specific purpose Use art programs and online tools to modify photos for a specific purpose using a range of effects Explore the use of video, animation, and greenscreening for a specific audience. Use ICT tools to create music phrases for a specific purpose Use a keyboard effectively, including the use of keyboard shortcuts Use font sizes and effects such as bullet points appropriately. Know how to use a spellcheck. Look at their own, and a friend's work and provide feedback that is constructive and specific.

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<p>Suggested activities for children to develop process</p> 	<p>Use the videos and animations in the Literacy Shed to discuss how sound and music create atmosphere</p>	<p>Create a short film or stop-motion animation using Moviemaker Live or iMotion HD app individually or in pairs, and add appropriate music from Freeplaymusic</p>
	<p>Film a TV style interview using a handheld camera and greenscreen technology where appropriate (e.g. using Backdrop TV or Greenscreen Movie FX app)</p>	<p>Film and create a video (e.g. history roleplay) using appropriate tools e.g. greenscreening, considering music, sound effects and credits. Use Windows Live Moviemaker or iMovie app or Vintagio app to open the video for editing and explore how clips can be snipped, moved and deleted.</p>
	<p>Use Puppet Pals app to create animations bringing together images and sound for effect and an intended audience.</p>	
	<p>Use Funny Movie Maker app or Morfo app to animate images or objects and consider the effectiveness of the result.</p>	
	<p>Use the creative tools in J2e or PurpleMash to create and share with an audience.</p>	
	<p>Create art in the style of a famous artist e.g. using ArtisanCam activities and / or tools in a paint program (e.g. Fresco)</p>	<p>Take a photo and use the effects tools in Pixlr or Fresco or Artify app to apply the effect of a famous artist e.g. Andy Warhol or Claude Monet , considering the effectiveness of the result.</p>
	<p>Use an online storybook maker or app e.g. Storybird or Storypatch / Zooburst apps to choose images that tell a story and add appropriate text, considering the effect on an audience. Share with classmates and improve work through their feedback.</p>	
	<p>Create a Textease or Word linked book, inserting images and exploring the effect of changing font and style and adding animations. Evaluate the finished presentation and consider how it could be improved.</p>	<p>Create a Textease / PowerPoint presentation or book (e.g. Creative Book Builder app) around a specific theme e.g. favourite authors; Ancient Greece, combining images, sound, animations and transitions and consider how effective it is in engaging an audience.</p>
	<p>Explore the effects of sound, rhythm and mood using the BBC Musical Mysteries site. Use the Virtual Keyboard or 2Simple Music Toolkit or Beatwave app to create musical phrases for a class story</p>	<p>Create a podcast of a radio play using Audacity to record voices and add sound effects e.g. using Sounngle sound library.</p>
<p>Use BBC Dancemat Typing and Learning Games for Kids to consolidate typing and keyboard skills.</p>	<p>Create a poster (using 2Publish, Textease or similar) of the top ten most useful keyboard shortcuts e.g. Ctrl+V, combing text and images.</p>	