

# Progression in Multimedia

## Upper Key Stage 2



POS statements Sept 2014	Year 5	Year 6
	<ul style="list-style-type: none"> <li>Select, use and combine a variety of software (including internet services) on a range of digital devices to design and <a href="#">create a range of programs, system</a> and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.</li> </ul>	
<b>Children understand concepts</b> 	<ul style="list-style-type: none"> <li>I can use text, photo, sound and video editing tools to refine my work.</li> <li>I can use the skills I have already developed to create content using unfamiliar technology.</li> <li>I can select, use and combine the appropriate technology tools to create effects that will have an impact on others.</li> <li>I can select an appropriate online or offline tool to create and share ideas.</li> <li>I can review and improve my own work and support others to improve their work.</li> </ul>	<ul style="list-style-type: none"> <li>I can talk about audience, atmosphere and structure when planning a particular outcome.</li> <li>I can confidently identify the potential of unfamiliar technology to increase my creativity.</li> <li>I can combine a range of media, recognising the contribution of each to achieve a particular outcome.</li> <li>I can tell you why I select a particular online tool for a specific purpose.</li> <li>I can be digitally discerning when evaluating the effectiveness of my own work and the work of others.</li> </ul>
<b>Teacher enables progress</b> 	<ul style="list-style-type: none"> <li>Establish purpose for using ICT to present ideas to a variety of audiences.</li> <li>Set challenges for children to use a range of media and to select appropriate software and hardware to achieve outcomes.</li> <li>Provide opportunities for children to refine, edit and share their work and reflect on its effectiveness.</li> <li>Provide opportunities for children to communicate with a range of audiences encouraging collaboration and sharing of ideas.</li> <li>Provide opportunities for children to edit, modify, evaluate and share their work and reflect on its effectiveness.</li> </ul>	
<b>Children build skills</b> 	<ul style="list-style-type: none"> <li>Select an appropriate ICT or online tool to create and share ideas.</li> <li>Explore the effects of multimedia (photos, video, sound) in a presentation or video and show how they can be modified.</li> <li>Develop skills using transitions and hyperlinks to enhance the structure of presentations.</li> <li>Use a wide range of effects in art programs and online tools, discussing the choices made and their effectiveness.</li> <li>Know how to use text and video editing tools in programs to refine their work.</li> <li>Use online tools to create and share presentations and films.</li> </ul>	<ul style="list-style-type: none"> <li>Identify the purpose for selecting an appropriate online tool.</li> <li>Discuss audience, atmosphere and structure of a presentation or video.</li> <li>Collect information and media from a range of sources (considering copyright issues) into a presentation for a specific audience.</li> <li>Use sound, images, text, transitions, hyperlinks and HTML code effectively in presentations.</li> <li>Store presentations and videos online where they can be accessed by themselves and shared with others.</li> <li>Evaluate the effectiveness of their own work and the work of others.</li> </ul>
<b>Suggested activities for children to develop process</b>	<p>Create a presentation using PowerPoint, Textease, <a href="#">Creative Book Builder app</a> or similar including a combination of self-made content e.g. images, sound and video. Consider its effectiveness and edit / improve following feedback.</p>	
	<p>Create a presentation using an online tool or app e.g. <a href="#">PhotoPeach</a>, <a href="#">Zoho Docs</a>, <a href="#">Prezi</a>, <a href="#">Keynote app</a> or <a href="#">Domo Animate</a> app and share with others to collect feedback that can improve the work.</p>	<p>Use <a href="#">iEtherpad</a>, or <a href="#">Google Docs</a> to collaborate on a shared document with others.</p>

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	Use <a href="#">Linoit</a> , <a href="#">Padlet</a> , <a href="#">Primary Pad</a> or similar online tool to collaborate in the process of creating and sharing ideas and providing feedback.	
	Use <a href="#">Audacity</a> to record music or sound and explore how to edit and repeat sounds and how to add to a video created using Windows Live MovieMaker or <a href="#">iMovie app</a> .	
	Storyboard, film and edit a short video using Windows Live MovieMaker or <a href="#">iMovie app</a> about a topic or class text. Add appropriate narration and further audio track of music and sound effects (go to <a href="#">Sounngle</a> for sound effects). Evaluate the effectiveness of the result and edit work for improvements.	
	Explore the use of <a href="#">tagging in a class blog</a> to further categorise and organise blog content. Embed html code from created content in third-party sites into blog posts e.g. <a href="#">Wordle</a> , <a href="#">Voki</a> , <a href="#">Storybird</a> , <a href="#">PhotoPeach</a> .	
	Create a word cloud for a topic in an appropriate shape using <a href="#">Tagxedo</a> or <a href="#">CloudArt app</a> .	Use <a href="#">Voicethread</a> or <a href="#">Voicethread app</a> to create a collaborative, multimedia slideshow where others can leave comments using voice, text or video.
	Make an animated video or book to share a story using <a href="#">GoAnimate</a> , <a href="#">I Can Animate app</a> or <a href="#">Book Creator app</a> .	Use SMART Notebook (PC or <a href="#">app</a> ) to create a notebook on a particular topic, embedding sound, video, HTML and hyperlinks.